

Predictive Indicators

SLIDE 1

MESA Software

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AGENDA

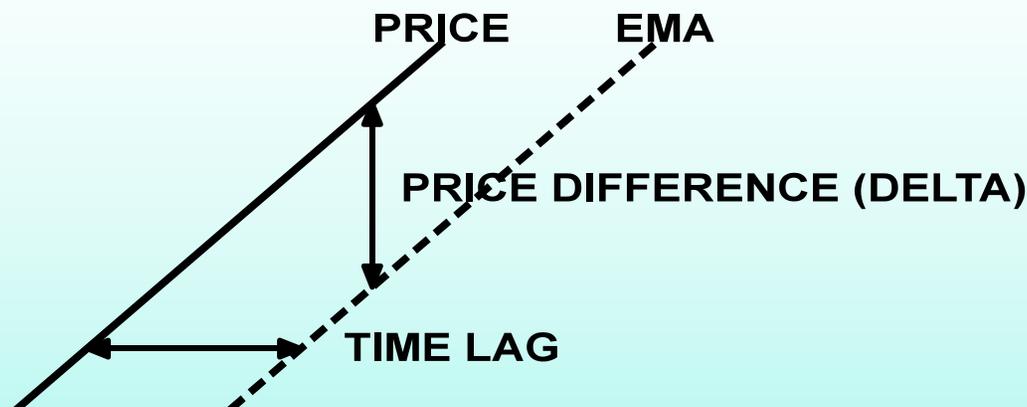
SLIDE 2

- **Exponential Moving Averages**
 - Why lag is important
 - How to compute the EMA constant to produce a given lag
- **Higher order filters**
 - Let your computer do a superior job of smoothing
- **Essence of Predictive Filters**
- **Linear Kalman Filters**
- **Nonlinear Kalman Filters**
- **Theoretically Optimum Predictive Filters**
- **Zero Lag smoothing**

Fundamental Concept of Predictive Filters

SLIDE 3

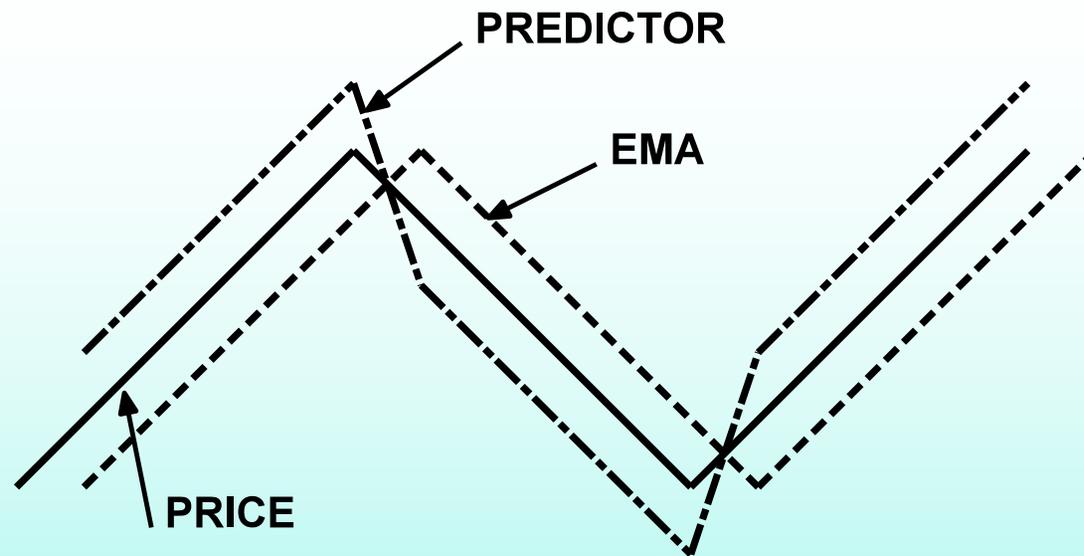
- In the trend mode price difference is directly related to time lag



- Procedure to generate a predictive line:
 - Take an EMA of price (better, a 3 Pole filter)
 - Take the difference (delta) between the price and its EMA
 - Form the predictor by adding delta to the price
 - equivalent to adding $2 \cdot \text{delta}$ to EMA

A Simple Predictive Trading System

SLIDE 4



■ Rules:

- Buy when Predictor crosses EMA from bottom to top
- Sell when Predictor crosses EMA from top to bottom

■ Usually produces too many whipsaws to be practical

Secrets of Predictive Filters

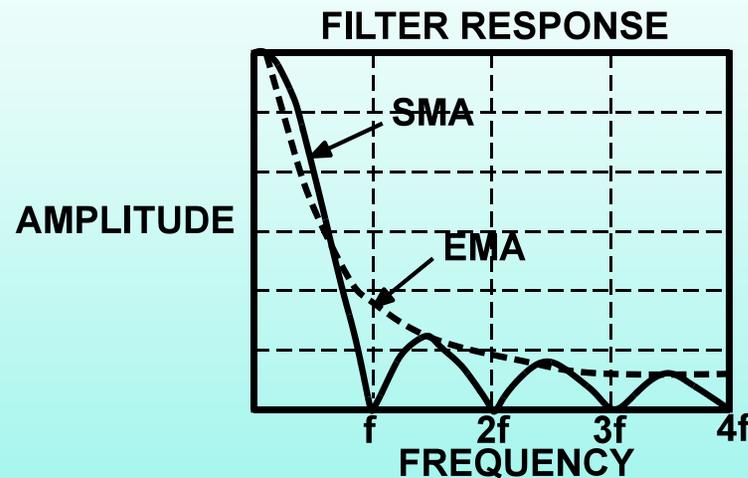
SLIDE 5

- All averages lag (and smooth)
- All differences lead (and are more noisy)
- The objective of filters is to eliminate the unwanted frequency components
- The range of trading frequencies makes a single filter approach impractical
- A better approach divides the market into two modes
 - Cycle Mode
 - Trend Mode
 - A Trend can be a piece of a longer cycle

Simple and Exponential Moving Averages

SLIDE 6

- **EMA constant is usually related to the length of an SMA**
 - “Filter Price Data”, J.K. Hutson, TASAC Vol. 2, page 102
 - The equation is $\alpha = 2 / (\text{Length} + 1)$



- **Only delay and amplitude smoothing are important**
 - Delay is the most important criteria for traders
 - An EMA has superior rejection for a given delay

Relating Lag to the EMA Constant

SLIDE 7

- An EMA is calculated as:

$$g(z) = \alpha * f(z) + (1 - \alpha) * g(z - 1)$$

where

$g()$ is the output

$f()$ is the input

z is the incrementing variable

- Assume the following for a trend mode

- $f()$ increments by 1 for each step of z
 - has a value of “ i ” on the “ i th” day
- k is the output lag

$$i - k = \alpha * i + (1 - \alpha) * (i - k - 1)$$

$$= \alpha * i + (i - k) - 1 - \alpha * i + \alpha * (k + 1)$$

$$0 = \alpha * (k + 1) - 1$$

Then $k = 1/\alpha - 1$ OR $\alpha = 1/(k + 1)$

Relationship of Lag and EMA Constant

SLIDE 8

<u>α</u>	<u>k (Lag)</u>
.5	1
.4	1.5
.3	2.33
.25	3
.2	4
.1	9
.05	19

- Small α cannot be used for short term analysis due to excessive lag

EMA is a Low Pass Filter

SLIDE 9

$$g(z) = \alpha * f(z) + (1 - \alpha) * g(z - 1)$$

Use Z Transform notation (unit lag = $1/z$)

$$g = \alpha * f + (1 - \alpha) * g/z$$

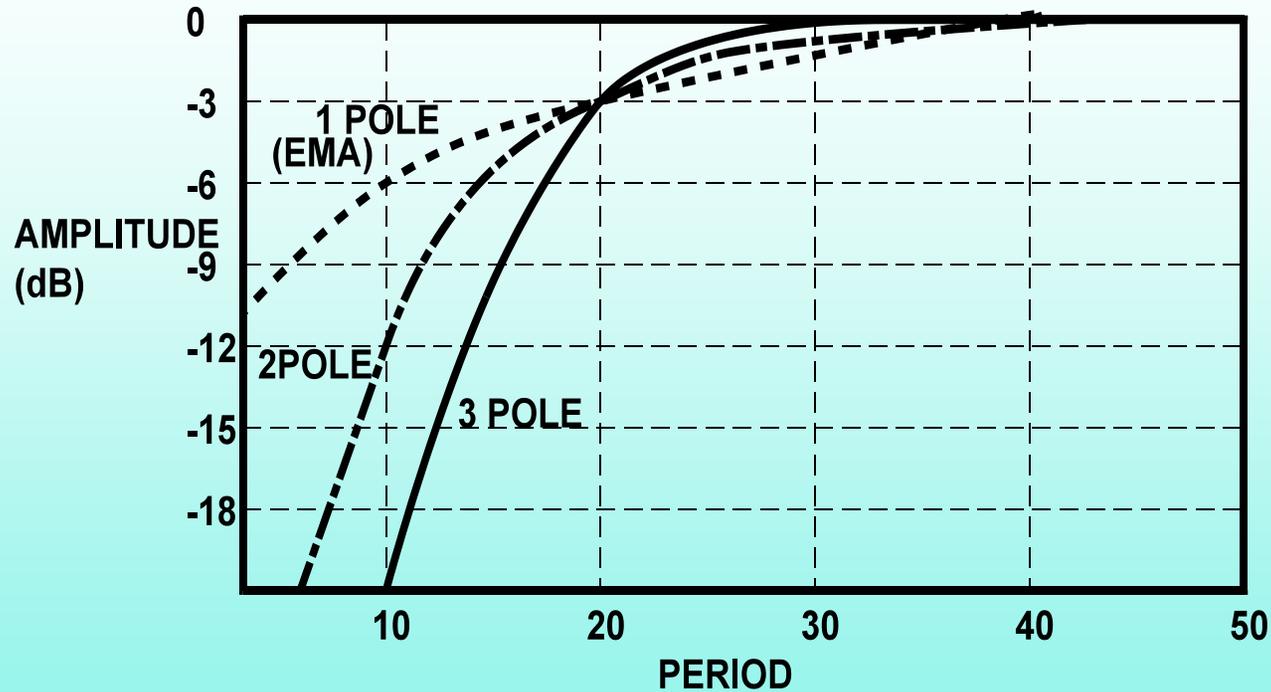
Solving the algebra: $g = \alpha * f * z / (z - (1 - \alpha))$

- Output is related to input by a first order polynomial
- Called 1 Pole filter because response goes to infinity when $z = 1 - \alpha$
- Higher order polynomials produce better filtering
 - Second order: $g = kf / (z^2 + az + b)$
 - Third order: $g = kf / (z^3 + az^2 + bz + c)$

Higher Order Filters Give Better Filtering

SLIDE 10

Smoothing increases with filter order
High Frequencies (short cycles) are more sharply rejected



Higher Order Filter Design Equations

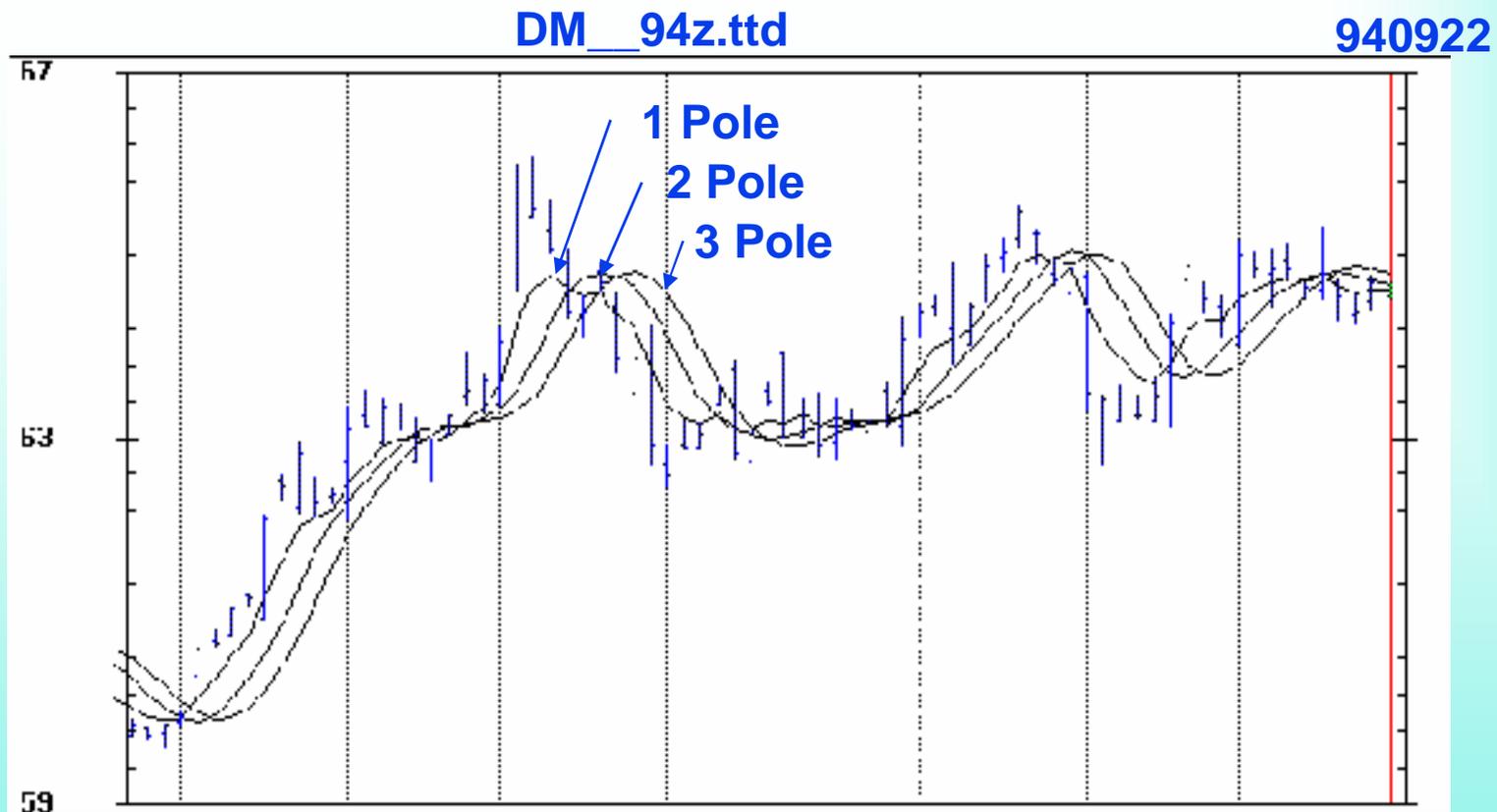
SLIDE 11

- **Delay = $N * P / \pi^2$** (N is order, P is cutoff period)
- **Second Order Butterworth equations:**
 - $a = \exp(-1.414*\pi/P)$
 - $b = 2*a*\text{Cos}(1.414*\pi/P)$
 - $g = b*g[1] - a*a*g[2] + ((1 - b + a*a)/4)*(f + 2*f[1] + f[2])$
- **Third Order Butterworth equations:**
 - $a = \exp(-\pi/P)$
 - $b = 2*a*\text{Cos}(1.732*\pi/P)$
 - $c = \exp(-2*\pi/P)$
 - $g = (b + c)*g[1] - (c + b*c)*g[2] + c*c*g[3]$
 $+ ((1 - b + c)*(1 - c) / 8)*(f + 3*f[1] + 3*f[2] + f[3])$

where g is output, f is input

14 Bar Cutoff 1, 2, & 3 Pole LowPass Filters

SLIDE 12



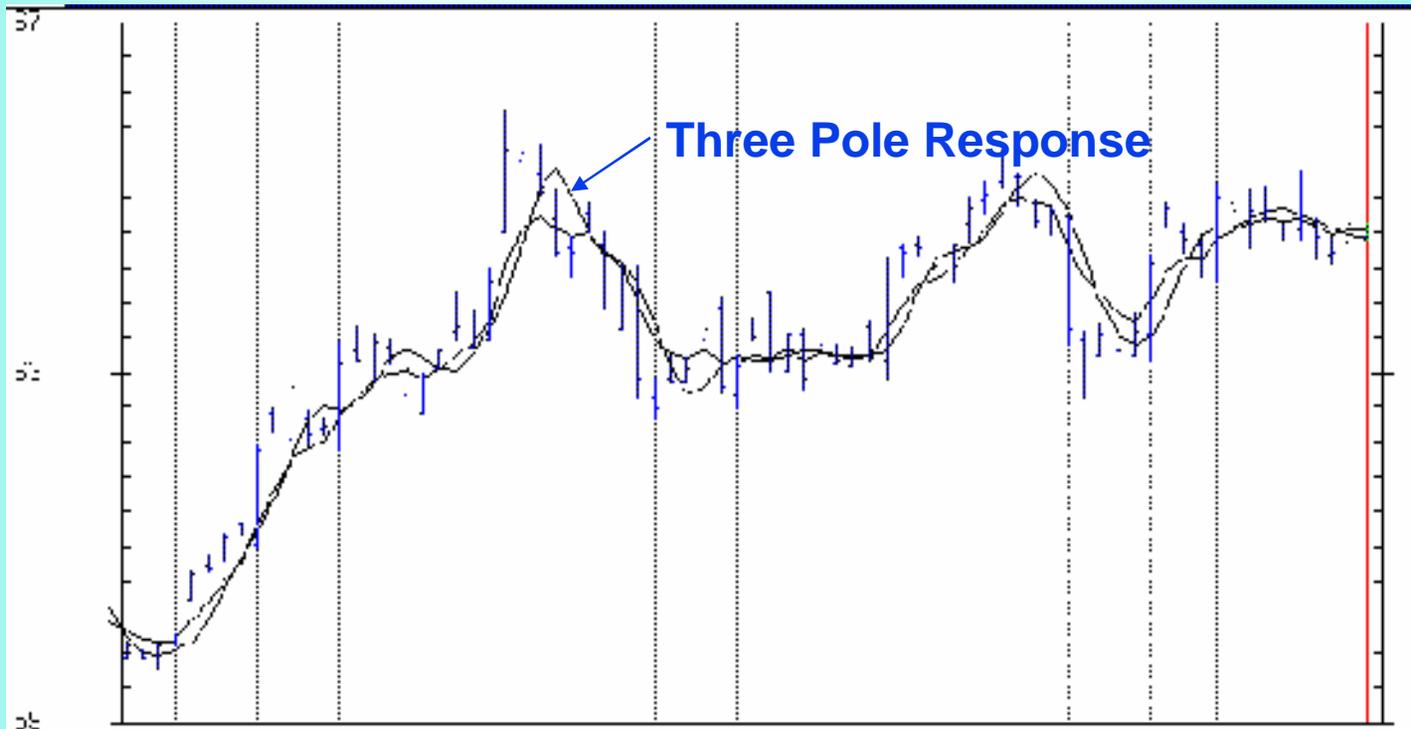
- Increased Lag is the penalty for increased smoothing

1 & 3 Pole LowPass Filters Equalized for 2 Bar Lag

SLIDE 13

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- Higher Order filters give better fidelity for an equal amount of lag

Linear Kalman Filters

SLIDE 14

- Originally used to predict ballistic trajectories
- Basic ideal is to correct the previous estimate using the current error to modify the estimate
- Procedure for a Linear Kalman Filter:
 - Previous estimate is the EMA
 - Estimate Lag error based on price change
 - Multiply the price rate of change by the lag-related constant

$$g(z) = \alpha * f(z) + (1 - \alpha) * g(z - 1) + \gamma * (f(z) - f(z - 1))$$

Computing Kalman Coefficients

SLIDE 15

- As before, increment $f()$ by 1 for each step of z

$$\begin{aligned}i - k &= \alpha * i + (1 - \alpha) * (i - k - 1) + \gamma * (i - (i - 1)) \\ &= \alpha * i + (i - k) - 1 - \alpha * i + \alpha * (k + 1) + \gamma\end{aligned}$$

$$0 = \alpha * (k + 1) - 1 + \gamma$$

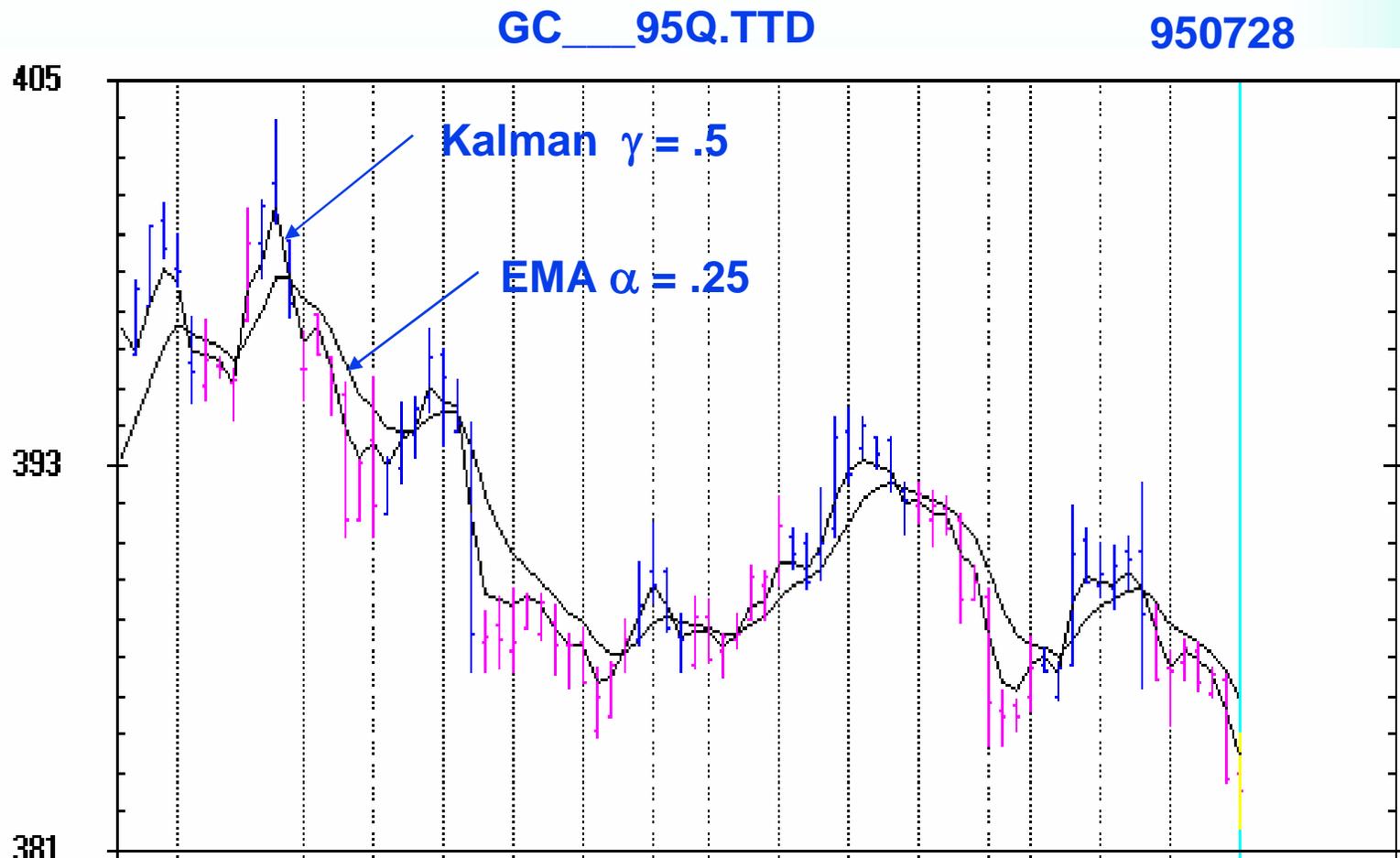
$$\gamma = 1 - \alpha * (k + 1)$$

<u>K</u>	<u>γ</u>
1 (Lag)	$1 - 2 * \alpha$
0	$1 - \alpha$
-1 (Lead)	1
-2	$1 + \alpha$

- Now lag is under control for any EMA constant
- Leading functions are too noisy to be useful

Linear Kalman Filter 1 Day Lag

SLIDE 16



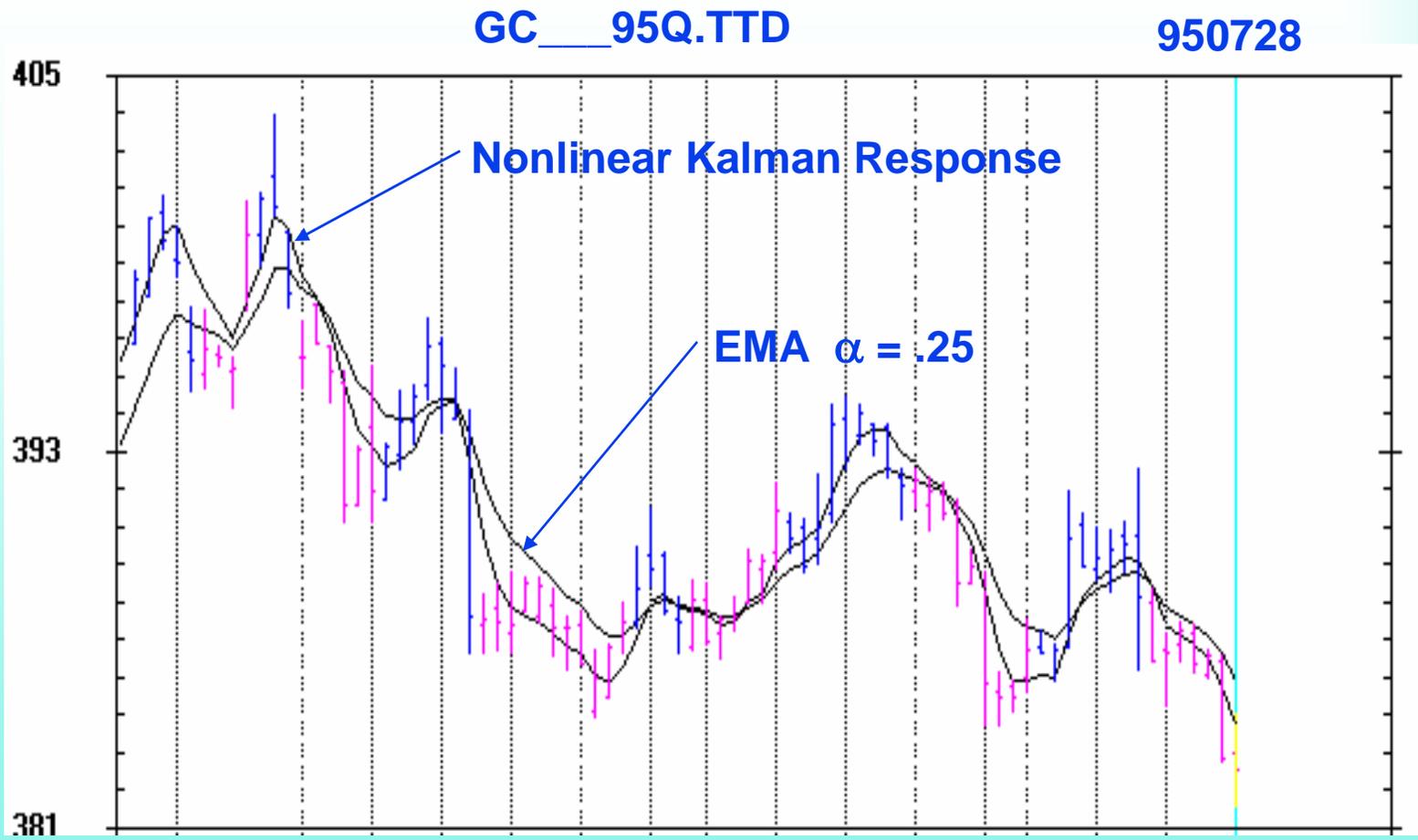
Nonlinear Kalman Filter

SLIDE 17

- Take EMA of price (better, a 3 Pole filter)
- Take the difference (delta) between Price and its EMA
- Take an EMA of delta (or a 3 Pole filter)
 - Smoothing will help reduce whipsaws
 - Ideally, smoothing introduces no major trend mode lag because delta is detrended
- Add the smoothed delta to EMA for a zero lag curve.
- Add $2 \times$ (smoothed delta) to EMA for a smoother predictive line

Zero Lag Nonlinear Kalman Filter Example

SLIDE 18



Theoretically Optimum Predictive Filters

SLIDE 19

- **Optimum predictive filters are solutions to the generalized Wiener-Hopf integral equation**
 - “Statistical Theory of Communication”, Y.W. Lee, John Wiley and Sons, 1960
- **Optimum Predictive filters pertain only to the market cycle mode (Must use detrended waveforms)**
- **Two solutions are of interest to traders**
 - **Pure predictor (noise free case)**
 - See “The BandPass Indicator”, John Ehlers, TASAC, September 1994, page 51
 - **Predicting in the presence of noise**
 - See “Optimum Predictive Filters”, John Ehlers, TASAC, June 1995, Page 38

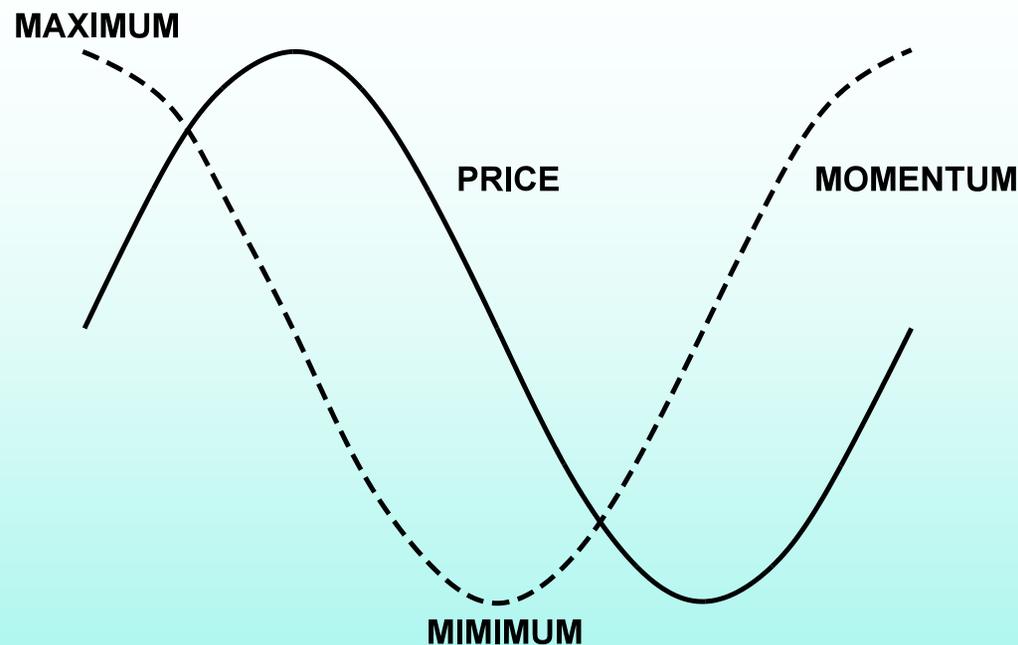
Pure Predictor

SLIDE 20

- **Calculations start by taking two 3 Pole Low Pass filters for smoothing**
 - $\text{Period1} = .707 * \text{Dominant Cycle}$
 - $\text{Period2} = 1.414 * \text{Dominant Cycle}$
- **Ratio of the two periods is 2:1**
 - The second filter has twice the lag of the first
- **Take the difference of the two filter outputs**
 - The difference detrends the information
 - The resultant is in phase with the cycle component of the price
- **A very smooth (noise-free) replica of the cycle component of the price is established. This is the BandPass Filter output.**

Sinewave “momentum” phase leads by 90 degrees

SLIDE 21



“Momentum” is similar to a calculus derivative.

$$d(\sin(\omega * t)) / dt = \omega * \cos(\omega * t)$$

$1/\omega = P/(2 * \pi)$ must be used as an amplitude normalizer.

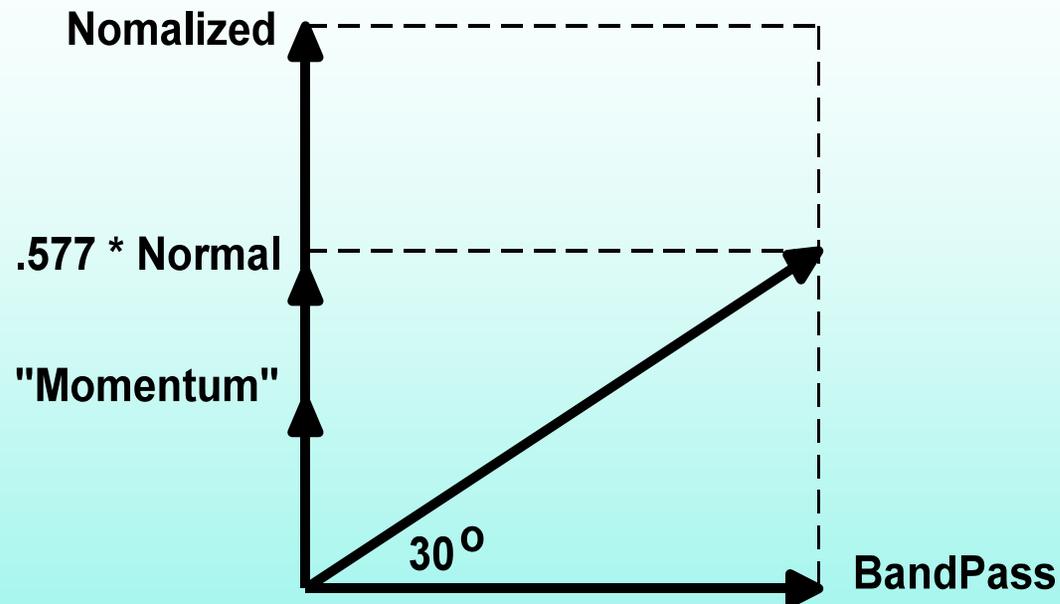
Computing the Noise-Free Predictor

SLIDE 22

- Take the “momentum” of the BandPass Filter output (simple one day difference).
- Normalize amplitude by multiplying the “momentum” by $P_o / (2 * \pi)$
- Produce 30 degree leading function
 - Multiply normalized “momentum” by .577 ($\tan(30) = .577$)
 - Add product to BandPass Filter output
- Reduce leading function amplitude
 - Multiply by .87 to normalize vector amplitude
 - Multiply again by .75 to reduce amplitude below BandPass amplitude.
 - Crossover entry signal always leads by 1/8th of a cycle

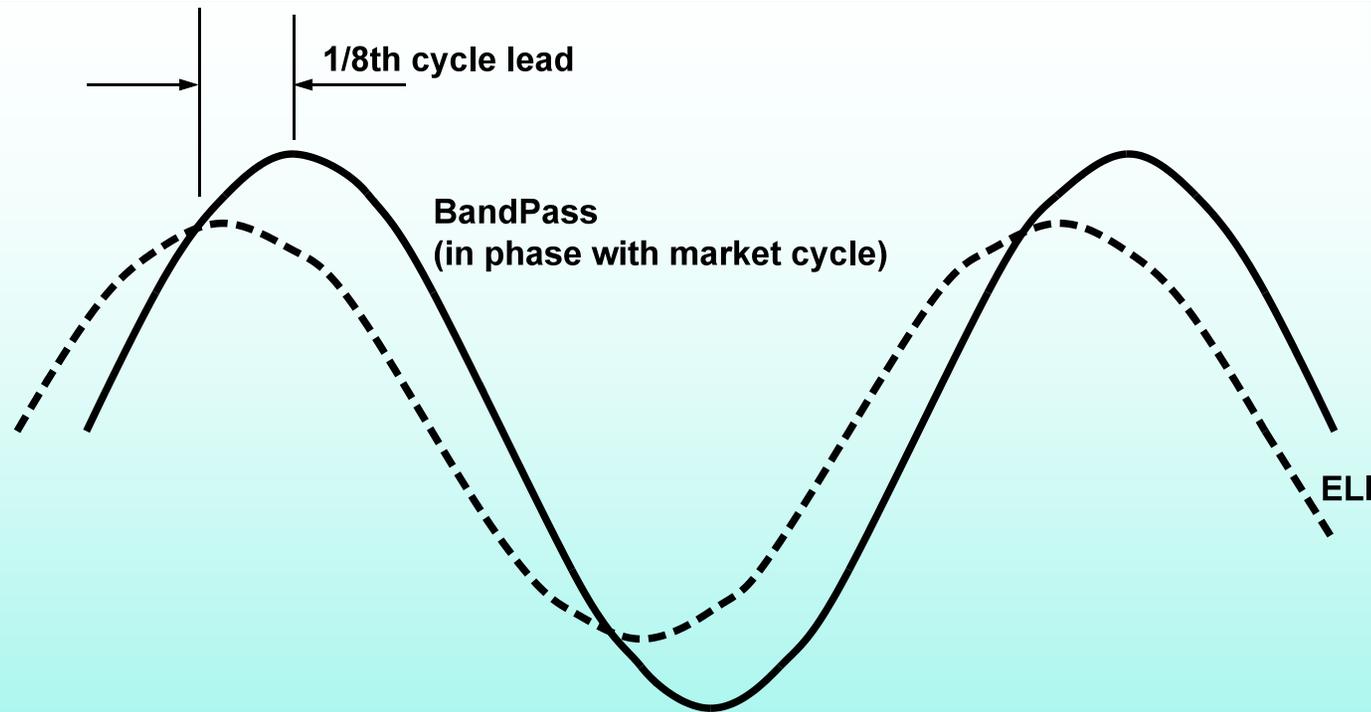
Noise-Free Predictor Vector Construction

SLIDE 23



The Complete BandPass Indicator

SLIDE 24



The BandPass Indicator is automatically tuned in:

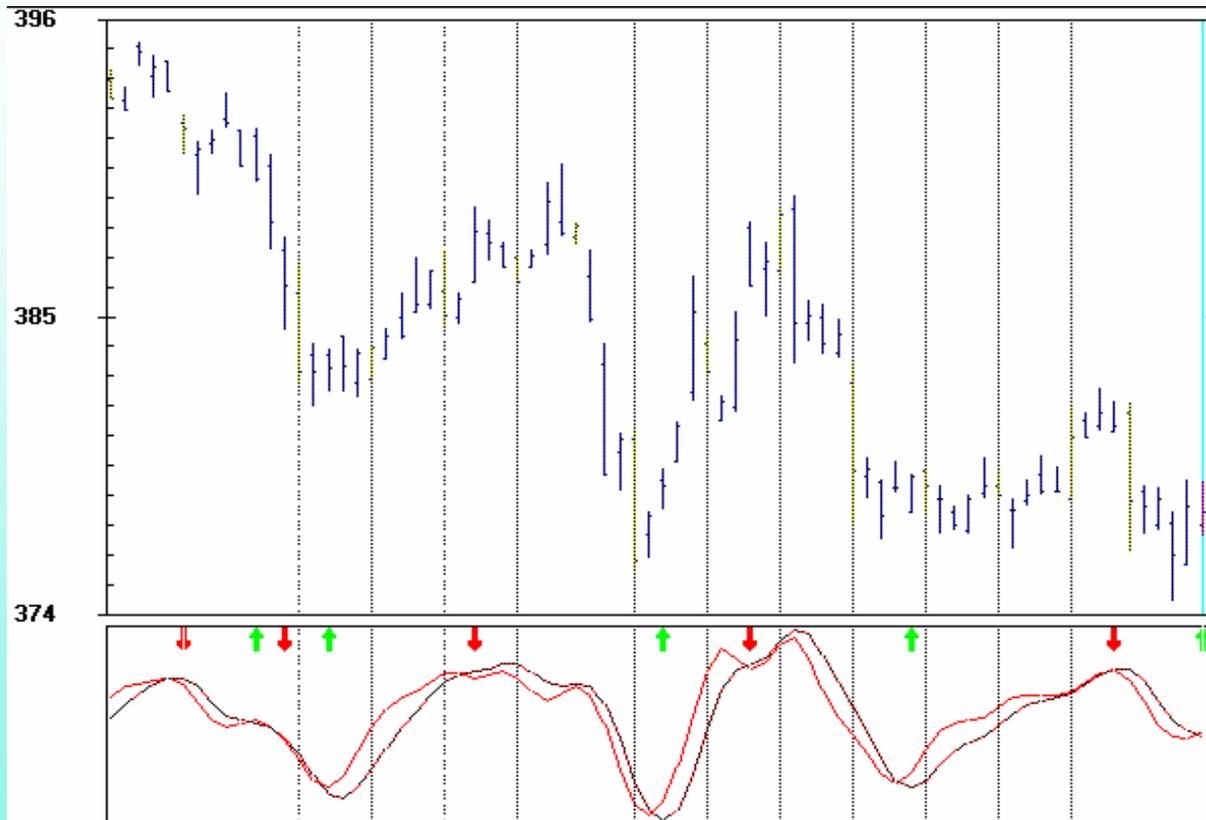
- MESA for Windows
- 3D for Windows

BandPass Indicator Crossings Give Buy/Sell Signals

SLIDE 25

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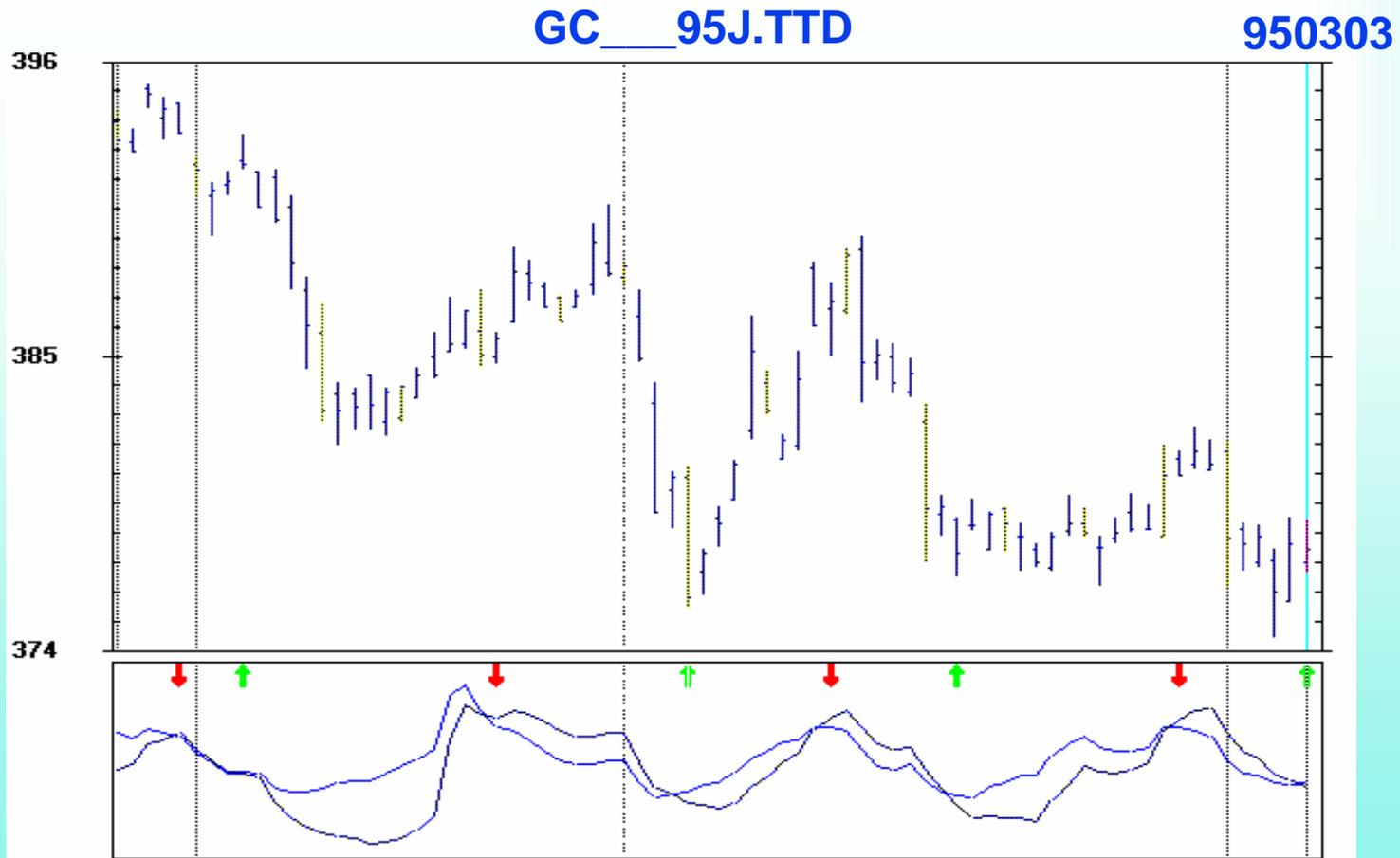
Optimum Predictive Filter in the Presence of Noise

SLIDE 26

- **Start with RSI or Stochastic Indicator**
 - Provides detrended waveform
 - Adjust length until the waveform resembles a sinewave
- **Technique is useful only when the waveform has a Poisson probability distribution**
 - The midpoint crossings must be relatively regular
- **Take an EMA of the RSI**
 - $\alpha = .25$ is nominally correct (gives a 3 day lag)
- **Subtract the EMA from the RSI to produce the predictor**
 - Remember the fundamental premise in constructing predictive filters?

RSI and Optimum Predictive Filter

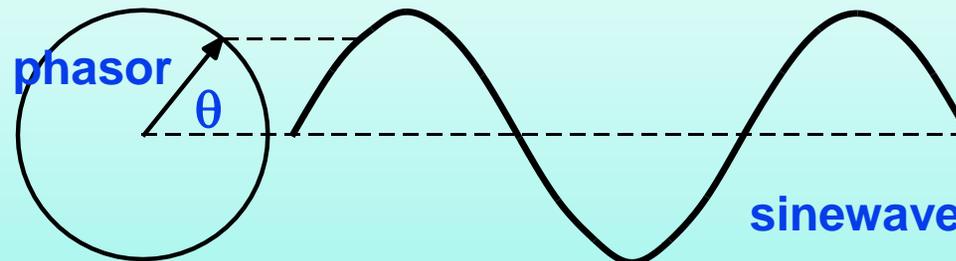
SLIDE 27



Zero Lag Filters

SLIDE 28

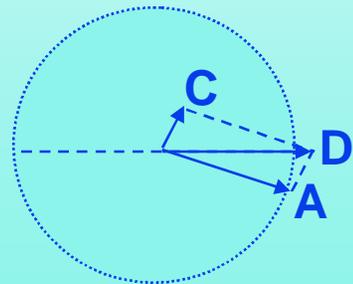
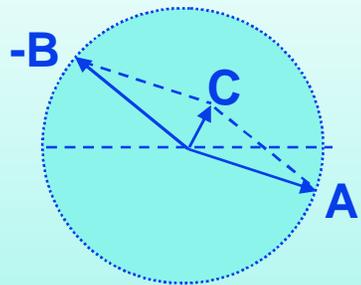
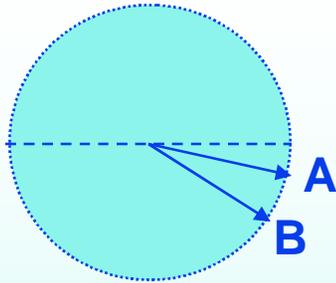
- Zero Lag filters are constructed using cycle theory
- A phasor accurately depicts cyclic amplitude and phase characteristics



- Phasors ignore the cyclic rotation and examine only relative lead and lag relationships

Zero Lag Filter Construction

SLIDE 29



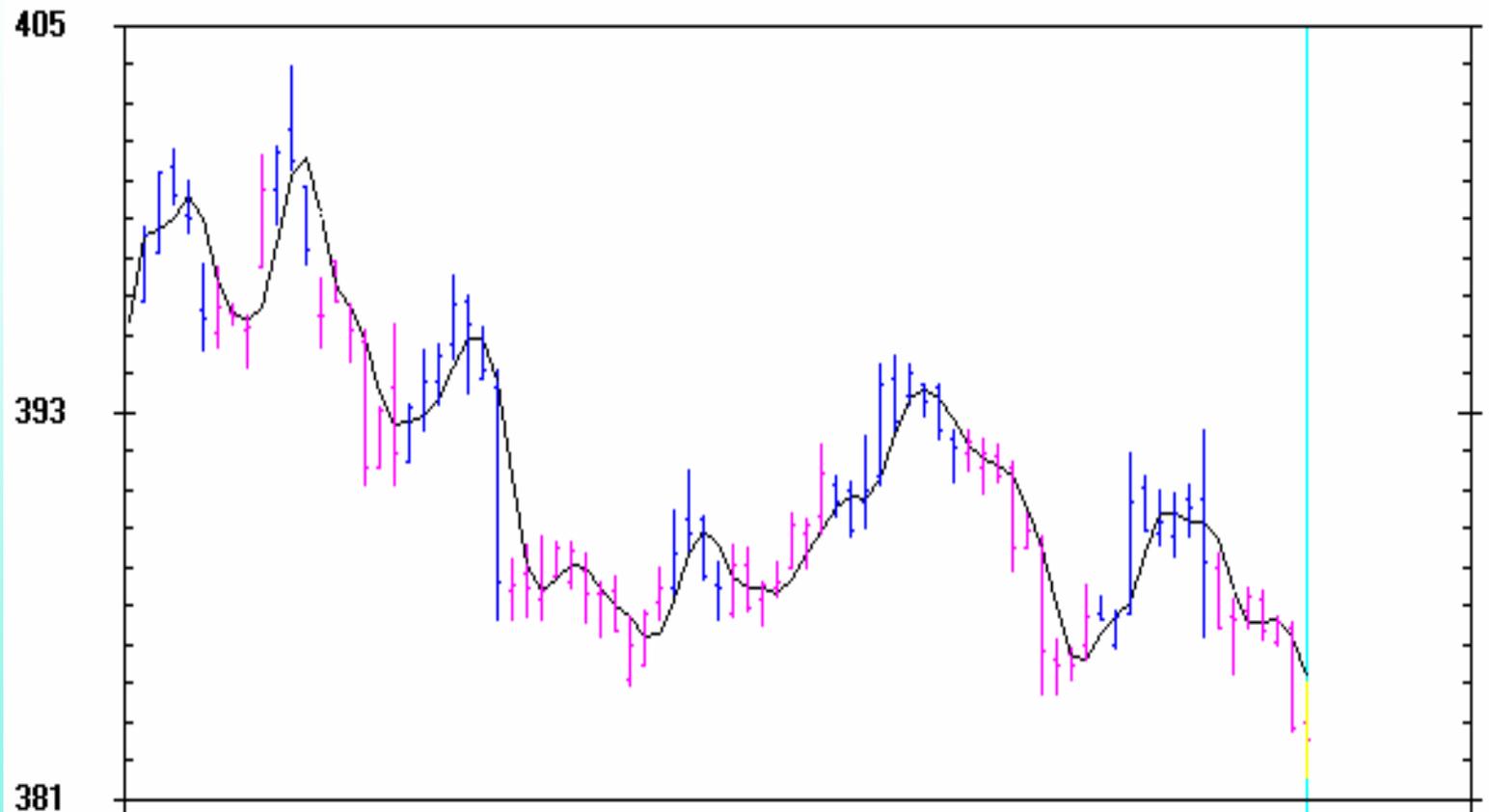
- Phasor A has a lag of $\text{DominantCycle}/16$
- Phasor B has twice the lag of Phasor A
- Subtract B from A by reversing B and adding
- Resultant is detrended leading angle Phasor C
- Vector add C to A
- Resultant is zero lag, non-detrended Phasor D

Zero Lag Filter Example

SLIDE 30

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A Zero Lag Filter Application

SLIDE 31

- Take a 3 Pole zero lag filter of price highs
- Take a 3 Pole zero lag filter of price lows
- Calculate statistics of the high and low variations
 - Add 2 Standard Deviations to the Highs Zero Lag Filter
 - Subtract 2 Standard Deviations to the Lows Zero Lag Filter
- Resultant channels can be used as stop values for a stop-and-reverse system
- Remove the +/- Std Deviations near cycle turns
- SUMMIT for Windows uses this procedure

SUMMARY

SLIDE 32

■ What you have learned:

- How to relate filter lag to EMA constant
- How to compute Higher Order Butterworth Filters
- How to control lag using a Linear Kalman Filter
- How to compute a Nonlinear Kalman Filter
 - Possible start for a crossover system
- How to compute Optimum Predictive Filters for the cycle mode
 - Pure Predictor (Noise-Free, using higher order filters)
 - With RSI or Stochastics
- How to compute a zero lag filter